Gerardo Diaz

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# Software

* Autodesk Maya, Autodesk Max, Pisologic Zbrush, Adobe Suite (Photoshop, Illustrator, After Effects, Flash) Sketch Book Pro

# Skills & Abilities

## 3D molder

* Environment, Vehicle, and Prop modeling. Uv mapping, Unwrapping, Texture, Materials and Lighting.

## 2d artist

* Illustrations, Concept Art, 2D web layout and design.

## Traditi0nal Art

* Sketch Artist, Painting, Sculpting, Inking, Scratch board

## Leadership

* Directed Environment 3d modelers in team production project. Experience in tutoring other 3d molders.

# Experience

## Merchandiser | Coca-Cola | 02/2011

* Build Weekly and season theme displays
* Merchandise store in timely and efficient manner
* Maintain store back room sections clean and organized
* Build and maintain professional relationship with store managers and employees
* Help with boost of sales
* Customer service

## Parts driver | Moss Bros auto group | 02/2009-02/2011

* Deliver parts in timely manner
* Check parts for damage and accuracy
* Managed money from customers, make changes, and record transactions
* Listen to and resolve customers complaints

## delivery driver | pizza hut | 02/2005-03/2010

* Deliver orders in timely manner
* Take customer orders over telephone
* Managed money for customers, make changes, call in transaction changes
* Customer service

# Education

## Bachelors of science | 2015 | The art institute of califorina – inland empire

* Major: Media Arts/Animation